

① Rotation of Coordinate axes in 2D

$$\vec{r} = x\hat{i} + y\hat{j}$$

$$\left. \begin{aligned} x' &= x\cos\phi + y\sin\phi \\ y' &= -x\sin\phi + y\cos\phi \end{aligned} \right\} \text{--- ①}$$

Take vector \vec{A}

$$\vec{A} = A_x\hat{i} + A_y\hat{j}$$

In rotated coordinate system $\vec{A}' = A'_x\hat{i}' + A'_y\hat{j}'$

$$\left. \begin{aligned} A'_x &= A_x\cos\phi + A_y\sin\phi \\ A'_y &= -A_x\sin\phi + A_y\cos\phi \end{aligned} \right\} \text{--- ②}$$

$$\text{From ②} \quad A_x'^2 + A_y'^2 = A_x^2 + A_y^2$$

$\Rightarrow |\vec{A}'| = |\vec{A}|$ } Scalar is invariant

$$\begin{bmatrix} x' \\ y' \end{bmatrix} = \begin{bmatrix} \cos\phi & \sin\phi \\ -\sin\phi & \cos\phi \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} \text{--- ③} \left\{ \begin{array}{l} \text{To get } \begin{bmatrix} x \\ y \end{bmatrix} \text{ find} \\ \text{inverse of matrix} \end{array} \right.$$

$$\text{Now } \begin{array}{l} x \rightarrow x_1 \\ y \rightarrow x_2 \end{array} \quad \left\{ \begin{array}{l} a_{11} = \cos\phi, \quad a_{12} = \sin\phi \\ a_{21} = -\sin\phi, \quad a_{22} = \cos\phi \end{array} \right.$$

We can write ③ as:

$$x'_i = \sum_{j=1}^2 a_{ij} x'_j \quad ; \quad i=1, 2 \text{--- ④}$$

a_{ij} \rightarrow direction cosine.

$$a_{ij} = \cos(x'_i, x'_j)$$

$$a_{11} = \cos(x'_1, x'_1) = \cos\phi$$

$$a_{12} = \cos(x'_1, x'_2) = \cos(\phi - \pi/2) = \sin\phi$$

$$\left. \begin{aligned} a_{21} &= \cos(x'_2, x'_1) \\ &= \cos(y', x) \\ &= \cos(\pi/2 + \phi) \end{aligned} \right\} = -\sin\phi$$

Now generalized ④ to N dim

$$V'_i = \sum_{j=1}^N a_{ij} V_j, \quad i=1, 2, \dots, N \quad \text{--- ⑤}$$

$$\begin{bmatrix} V'_1 \\ V'_2 \\ \vdots \\ V'_N \end{bmatrix} = \begin{bmatrix} a_{11} & \dots & a_{1N} \\ \vdots & & \vdots \\ a_{N1} & \dots & a_{NN} \end{bmatrix} \begin{bmatrix} V_1 \\ V_2 \\ \vdots \\ V_N \end{bmatrix}$$

$N \times N$

$a_{ij} \rightarrow$ cosine of angle between the x'_i direction and positive x_j direction.

We may write (Cartesian coordinates)

$$a_{ij} = \frac{\partial x'_i}{\partial x_j}$$

using inverse rotation $[\phi \rightarrow -\phi]$

$$x_j = \sum_{i=1}^N a_{ij} x'_i \Rightarrow \frac{\partial x_j}{\partial x'_i} = a_{ij}$$

$$\text{Now } V'_i = \sum_{j=1}^N \frac{\partial x'_i}{\partial x_j} V_j = \sum_{j=1}^N \frac{\partial x_j}{\partial x'_i} V_j \quad \text{--- ⑥}$$

The direction cosine a_{ij} satisfy (orthogonality condition)

$$\left. \begin{aligned} \sum_k a_{ij} a_{ik} &= \delta_{jk} \\ \text{or } \sum_j a_{ij} a_{ki} &= \delta_{jk} \end{aligned} \right\} \text{--- ⑦}$$

$$\delta_{jj} = 1, \text{ for } j=k$$

$$\delta_{jk} = 0, \text{ for } j \neq k$$

Gradient

Total variation of a scalar point function $\phi(x, y, z)$

$$d\phi(x, y, z) \equiv [\phi(x+dx, y+dy, z+dz) - \phi(x, y+dy, z+dz)] \\ + [\phi(x, y+dy, z+dz) - \phi(x, y, z+dz)] \\ + [\phi(x, y, z+dz) - \phi(x, y, z)]$$

$$d\phi(x, y, z) = \frac{\partial \phi}{\partial x} dx + \frac{\partial \phi}{\partial y} dy + \frac{\partial \phi}{\partial z} dz$$

$$\therefore dF(x, y) = F(x+dx, y+dy) - F(x, y) \\ = [F(x+dx, y+dy) - F(x, y+dy)] + [F(x, y+dy) - F(x, y)] \\ = \frac{\partial F}{\partial x} dx + \frac{\partial F}{\partial y} dy$$

↑
adding and subtracting this

Since ϕ is scalar

$$\phi'(x_1, x_2, x_3) = \phi(x_1, x_2, x_3)$$

$$\frac{\partial \phi'(x_1, x_2, x_3)}{\partial x'_j} = \frac{\partial \phi(x_1, x_2, x_3)}{\partial x'_j} = \sum_i \frac{\partial \phi}{\partial x_i} \frac{\partial x_i}{\partial x'_j} = \sum_i a_{ij} \frac{\partial \phi}{\partial x_i}$$

by eqⁿ (6) we have constructed a vector with component $\frac{\partial \phi}{\partial x_j}$. This vector we label the gradient of ϕ

$$\nabla \phi = \hat{x} \frac{\partial \phi}{\partial x} + \hat{y} \frac{\partial \phi}{\partial y} + \hat{z} \frac{\partial \phi}{\partial z}$$

$$\nabla = \hat{a} \frac{\partial}{\partial x} + \hat{g} \frac{\partial}{\partial y} + \hat{z} \frac{\partial}{\partial z}$$

↑
vector differential operator

Importance
 $\vec{P} = -\vec{\nabla}U$